

Use what you have at home to challenge your friends to a fun, simple, fast-paced and competitive game! Adapted for solo or team play / in-home or at a distance. No purchase necessary.



Developed by: Anna Robins & Derek Olson

Special Thanks to: The Robinson Family



15 - 30+ **Minutes**





OBJECTIVE

Collect points by being the first team/individual to find items in your house/space.

WHAT YOU WILL NEED

- Letter tiles
 - * If you don't have letter tiles you can do an internet search for a "random letter generator."
- Bowl for the tiles (not needed if you aren't using letter tiles)

HOW TO PLAY

- 1. First, select your teams. Play solo, or teams can be couples or households. We suggest teams of no more than 3 people.
- 2. For each round, one team/individual will serve as the Judge, while all other teams/individuals play for points. The Judge's (individual or team) only purpose during the round is to select the letter and announce the winner of that round. The team or individual who ate last will be the first Judge to start the game. (State what you ate!).
- 3. Each team playing for points selects a Runner for the round. (It does not have to be the same person each round).
- 4. To start the round, the Judge selects a random letter from the bowl (or online generator). The Judge states the selected letter out loud for all the teams to hear, and then counts down from 3. (3-2-1-GO!)
- 5. On "GO!" The Runners from the other teams quickly try to find an item in their house/space that starts with that letter. Other players from the team may suggest items and help the runner locate them, but only while sitting.
- 6. The first Runner to return to their team/seat, sit with their item, yell "Found it!" and hold it up so the Judge can see the item wins a point. If there are any questions to the validity of an item or which Runner sat down first, the Judge makes the call.
- 7. To start the next round, the role of the Judge rotates to the next team/individual and all other teams play for that round's point.
- 8. First team or individual to 7 points wins the game! But if you're having fun, why stop there. Keep playing!





SUGGESTED RULES

As a group you can decide if you want to enforce these rules. They are suggested for play clarity.

- Once an item has been used in a round, it cannot be used again by any of the teams. (If a spoon was used for "S", then a spoon cannot be used again if the letter "S" is repeated.)
- The object's name (noun) must start with the letter you cannot base your selection on an adjective. (A "blue shirt" would not could for the letter "B", because the word starting with "B" is an adjective.)
- When in doubt, the Judge will decide!

Tips for playing online in different locations

- Use a conference calling service such as Skype, Zoom, Facetime, or Google Hangout.
- Each location should have their own set of letter tiles or random letter generator.

ABOUT OSC GAMES

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